1) A method of filtering data prior to reading a digital watermark that was inserted using a scale to black technique, said method comprising the steps of first projecting the color values of each pixel onto a preferred projection axis that is determined by examining the color of the surrounding pixels, and by reading the watermark from the resulting data.

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2) A system for reading a digital watermark from a digital image which consists of a number of pixels, each pixel being defined by a set of numbers representing the color components of the particular pixel, a filter for calculating the value of each pixel along a preferred projection axis, and a watermark reader which operates on the values calculated by the filter.

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3) A method of calculating values that will be used to read a watermark from a digital image comprising the steps of: projecting the color values of each particular pixel to a preferred projection axis, said preferred projection axis being determined by averaging the colors of the pixels in an area surrounding said particular pixel.

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4) The method recited in claim 1 wherein the pixels in an area of three by three pixels is examined to determine the preferred projection axis.

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5) The method recited in claim 1 wherein said watermark has a particular tile size and wherein said the pixels in an area the size of said tile are examined to determine the preferred projection axis.

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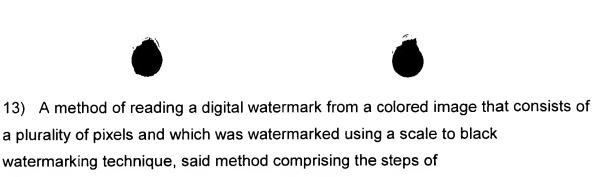
6) The system recited in claim 2 wherein said filter examines the pixels in an area of three by three pixels to determine the preferred projection axis.

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7) The system recited in claim 2 wherein said watermark has a particular tile size 1 and wherein said filter examines the pixels in an area the size of said tile to 2 determine the preferred projection axis. 3 4 8) The method recited in claim 3 wherein the pixels in an area of three by three 5 pixels is examined to determine the preferred projection axis. 6 7 9) The method recited in claim 3 wherein said watermark has a particular tile size 8 and wherein said the pixels in an area the size of said tile are examined to 9 determine the preferred projection axis. 10 11 10) A system for filtering data prior to reading a watermark by first projecting the 12 color values of each pixel onto a preferred projection axis that is determined by 13 examining the color of the surrounding pixels, and by reading the watermark 14 15 from the resulting data. 16 11) A system for reading a digital watermark in a image that consists of a number of 17 pixels each represented by a set of numbers representing different colors, said 18 19 system comprising, a filter which projects the set of numbers representing each pixel onto a preferred 20 projection axis by averaging the values of said pixels of a particular area, and 21 a watermark reading program for reading said watermark from said preferred 22 23 projection axis. 24 12) A system for reading a digital watermark from a colored image that consists of 25 a number of pixels each having multiple color components, said system comprising, 26 means for filtering said digital image to project the colors components of each pixel 27 to a preferred projection axis, and 28 means for reading said watermark from said filtered image. 29

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- watermarking technique, said method comprising the steps of 3
- first filtering said colored image to generate filtered data by projecting the color 4
- values of each pixel onto a selected axis that is determined by examining the color 5
- 6 of the surrounding pixels, and
- reading the watermark from the resulting filtered data. 7

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- 14) A method of reading a digital watermark from a digital colored mage that 9 consists of a number of pixels, each pixel being defined by a set of numbers 10 11 representing the color components of the particular pixel,
- 12 filtering the value of the set of numbers that represents each pixel by projecting said 13 values to a selected axis, the direction of said selected axis being determined by 14 examining the values of the pixels in an area surrounding said pixel, and reading 15 said watermark from the values calculated by the filter.

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15) The method recited in claim 14 wherein said filter determines the direction of said selected axis for each pixel by examining the values of the pixels in a three by three area surrounding said pixel.

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16) A watermark reading method for reading a watermark that has been inserted 21 into the luminance value of the pixels of an image by projecting color changes 22 23 needed to embed said watermark onto the luminance axis of each pixel by projecting from an axis from black to the color of the pixel, said method comprising 24 filtering said image prior to reading said watermark by first projecting the color 25 values of each pixel onto a preferred projection axis that is determined by 26 examining the color of the surrounding pixels, and by reading the watermark from 27

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the resulting data.

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17) A method of inserting first and second watermarks in an image comprising, 1 inserting said first watermarks in said image in a first color direction and inserting 2 said second watermark in a color direction orthogonal to the color direction of said 3 4 first watermark. 5 18) A method of reading two orthogonally inserted watermarks from an image by 6 first filtering said image to project each pixel onto a preferred projection axis 7 8 determined by the average color of the surrounding pixels and reading said first 9 watermark from the resulting data, and then projecting each pixel onto an axis 10 orthogonal to said preferred projection axis and reading the second watermark from 11 the resulting data. 12 19) The method recited in claim 17 wherein the intensity of said second watermark 13 is lower than the intensity of said first watermark. 14 15 20) A method of filtering an image containing a digital watermark to generate a set 16 of values from which said digital watermark can be read, said digital watermark 17 having been inserted along a particular color axis, said method comprising 18 projecting the color values of each pixel onto a color axis which approximates the 19 color axis used to embed said watermark in said pixel. 20